



# CHARACTER BIOS

# **FIRE ELEMENT**

## **Eruptor**

*Born To Burn!*



Element: Fire

Primary Attack: Lava Lob

Secondary Attack: Eruption

Upgrades include:

- Mega Magma Balls
- Heavy Duty Plasma
- Super Eruption

Bio: Eruptor is a force of nature, hailing from a species that lived deep in the underground of a floating volcanic island until a massive eruption launched their entire civilization to the surface. He's a complete hot head – steaming, fuming, and quite literally erupting over almost anything. To help control his temper, he likes to relax in lava pools, particularly because there are no crowds.

## Ignitor

*Slash And Burn!*



Element: Fire

Primary Attack: Flaming Sword

Secondary Attack: Fire Spirit

Upgrades include:

- Scorching Blade
- Fire Forged Armor
- Incinerate

Bio: On his first quest as a knight, Ignitor was tricked by a cunning witch into wearing a magical suit of armor that he was told would resist fire from a dragon. But as it turned out, it was made of cursed steel. He journeyed to a dragon's lair where a single blast of fire transformed him into a blazing spirit, binding him to the suit of armor for eternity. Despite this setback, Ignitor remains a spirited knight who is always fired up to protect Skylands from evil... and find the witch that tricked him.

## Flameslinger

*Let The Flames Begin!*



Element: Fire

Primary Attack: Flaming Arrows

Secondary Attack: Fire Dash

Upgrades include:

- Searing Arrows
- Firestorm
- Inferno Blast

Bio: Flameslinger is an Elven archer with incredible aim. In fact, he is so good that he wears a blindfold just to prove it. When he was young, he rescued a fire spirit from a watery doom and was gifted an enchanted bow and magical fire boots that he now masterfully uses to defeat evil throughout Skylands. With the scorched earth he leaves behind, you can always tell where he has been.

## Sunburn

*Roast-N-Toast!*



Element: Fire

Primary Attack: Flamethrower Breath

Secondary Attack: Immolation Teleport

Upgrades include:

- Blazethrower
- Phoenix Dash
- Infinite Flame

Bio: Born in the center of an active volcano, Sunburn is part dragon, part phoenix, and 100% fire power. He is very proud of his unique heritage, and is the only dragon and phoenix hybrid known to exist in Skylands. This rare combination makes him a desirable target for dark wizards and bounty hunters that seek to gain power by unlocking the secrets behind Sunburn's ability to teleport. Joining the Skylanders gave Sunburn a way to help defend the world from evil, but also provided him with protection, as he remains one of the most sought after creatures in Skylands.

## **LIFE ELEMENT**

### **Stealth Elf**

*Silent But Deadly!*



Element: Life

Primary Attack: Blade Slash

Secondary Attack: Stealth

Upgrades include:

- Dragonfang Daggers
- Arboreal Acrobatics
- Elf Jitsu

Bio: As a small child, Stealth Elf awoke one morning inside the hollow of an old tree with no memory of how she got there. She was taken in by an unusually stealthy, ninja-like forest creature in the deep forest. Under his tutelage, she has spent the majority of her life training in the art of stealth fighting. After completing her training, she became a Skylander and set out into the world to uncover the mystery behind her origins.

## Stump Smash

*Drop The Hammer!*



Element: Life

Primary Attack: Wood Hammer

Secondary Attack: Acorn Spit

Upgrades include:

- Petrified Pummel
- Thorn Bark
- Stump Crusher Combos

Bio: Stump Smash was once a magical tree that spent most of his time sleeping peacefully in the forests of Skylands. Then one day he awoke to discover his entire forest had been chopped down and logged by trolls – himself included. His long branches were gone, leaving him with only powerful mallets for hands, which he used to smash the troll tree-cutting machines. Although still grumpy about what happened to him, Stump Smash has vowed to protect Skylands against those who would do it harm... especially trolls.

## Zook

*Locked-And-Loaded!*



Element: Life

Primary Attack: Bazooka Attack

Secondary Attack: Foliage Barrier

Upgrades include:

- Mortar Attack
- Full Splinter Jacket
- Exploding Shrapnel

Bio: Zook hails from a strange and unusual species called Bambazookers, who once lived their entire lives standing in place... until Zook discovered they could walk simply by stepping out of the mud. After that, he became a wandering hero, using his hand-carved bamboo tube as a bazooka that fires special explosive thorns. Campfire songs were even written about him. Now, Zook spends his time as a Skylander, figuring he can be an even bigger hero... and have even more songs written about him.



## Camo

*Fruit Punch!*



Element: Life

Primary Attack: Sun Burst

Secondary Attack: Firecracker Vines

Upgrades include:

- Searing Sun Blast
- Melon Fountain
- Peppers of Potency

Bio: Hatched at the roots of the Tree of Life, Camo is half-dragon, half-plant – with effervescent life energy flowing through his scaly leaves. This power allows him to cultivate fruits and vegetables at a highly-accelerated rate, which causes them to explode when they ripen. Camo's unique gift caught the eye of Master Eon, initially because he was hungry and tried to eat a melon that exploded in his face. But upon realizing his true power, Eon convinced Camo to help the Skylanders protect their world.

# **AIR ELEMENT**

## **Lightning Rod**

*One Strike And You're Out!*



Element: Air

Primary Attack: Lightning Bolt

Secondary Attack: Grand Lightning Summoning

Upgrades include:

- Thunderation
- Zapper Field
- Lightning Avatar

Bio: Lightning Rod once lived in the majestic Cloud Kingdom, where his countless acts of heroism along with his winning smile and electric physique made him the most famous storm giant in the realm. He was a true celebrity, and the palace halls were littered with statues of the chiseled hero. But all the praise and admiration could never quite satisfy Rod, who yearned for something more. As luck would have it, he met an adventurous young dragon named Spyro, who told him fantastic stories of faraway places and dangerous adventures. Rod was spellbound, and he set off with Spyro to seek an audience with Eon to join the Skylanders.

## Sonic Boom

*Full Scream Ahead!*



Element: Air

Primary Attack: Sonic Roar

Secondary Attack: Egg Toss

Upgrades include:

- Loudmouth
- Griffin Flight
- Egg Shocker

Bio: Long ago, Sonic Boom took refuge high atop a mountain peak in the far reaches of Skylands, hoping to keep her griffin hatchlings safe. But despite her precautions, a devious wizard tracked her down and placed a wicked curse on the griffin eggs. Once hatched, the young hatchlings can live for only mere moments before they magically return to their shells... only to be hatched again in an endless cycle. Wanting to prevent such evil from happening to others, Sonic Boom joined the Skylanders and has trained her young to defend Skylands each time they are hatched.

## Whirlwind

*Twists Of Fury!*



Element: Air

Primary Attack: Rainbow of Doom

Secondary Attack: Tempest Cloud

Upgrades include:

- Dragon Flight
- Duel Rainbows
- Atomic Rainbow

Bio: Whirlwind is an air dragon with unicorn ancestry – two species that could not be more opposite in nature, which made her never quite fit in with either group. Other dragons were envious of her beauty, while unicorns shunned her for her ability to fly. But Whirlwind found peace within the dark and stormy clouds, where she learned to harness the tempest power within her. Despite her turbulent youth, she was the first to defend both dragons and unicorns when the trolls began hunting them, unleashing her ferocity in a brilliant and powerful rainbow that could be seen throughout many regions of Skylands. From that day forward, evil-doers would quake when dark clouds brewed, and run from the rainbow that followed the storm.

## Warnado

*For The Wind!*



Element: Air

Primary Attack: Spin Attack

Secondary Attack: Summon Tornado

Upgrades include:

- Sharp Shell
- Whirlwind Flight
- Turtle Slam

Bio: Warnado was hatched in the fury of a rare and powerful Enchanted Twister. Although initially frightened and quite dizzy, over the passing years he grew to enjoy his whirling surroundings and learned many abilities and secrets of the Air Element. This led to Warnado becoming a powerful force and the only known turtle of his kind. Now, the only time he gets dizzy is when standing still.

# UNDEAD ELEMENT

## Chop Chop

*Slice And Dice!*



Element: Undead

Primary Attack: Sword Slash

Secondary Attack: Arkeyan Shield

Upgrades include:

- Spiked Shield Bash
- Arkeyan Vorpal Blade
- Vampiric Aura

Bio: Chop Chop was once an elite warrior belonging to the ancient race of Arkeyan beings. Like many of the Arkeyans, he was created from a hybrid of elements - in his case, undead magic and technology. Chop Chop is a relentless, highly-skilled soldier who wields a sword and shield made of an indestructible metal. With the Arkeyans having vanished long ago, Chop Chop wandered Skylands for centuries looking for his creators. Eventually, he was found by Eon and recruited as a Skylander.

## **Ghost Roaster**

*No Chain, No Gain!*



Element: Undead

Primary Attack: Chain Whip

Secondary Attack: Skull Charge

Upgrades include:

- Ectoplasm Mode
- Haunt
- Nightmare Touch

Bio: There was a time when Ghost Roaster was neither a ghost nor a roaster. Instead he was a chef living in a village high in the mountains. One day, while clipping wool from a sheep to use in a recipe, he accidentally fell into the Valley of the Undead and transformed into a ghost eating ghou! After eating an entire spectral village, its Ethereal Ruler chained Ghost Roaster to a spiked ball as punishment – its rattle heard as he wanders the night, warning nearby spirits. When Master Eon eventually heard of his predicament, he figured even a ghost eater could be useful. So he made Ghost Roaster a Skylander... after he promised to eat only evil ghosts.

## Cynder

*Volts And Lightning!*



Element: Undead

Primary Attack: Spectral Lightning

Secondary Attack: Shadow Dash

Upgrades include:

- Cynder Flight
- Black Lightning
- Shadow Reach

Bio: While just an egg, Cynder was stolen by the henchmen of an evil dragon named Malefor and raised to do his bidding. For years, she spread fear throughout the land until she was defeated by Spyro the dragon and freed from the grip of Malefor. But dark powers still flow through her, and despite her desire to make amends for her past, most Skylanders try to keep a safe distance... just in case.



## Hex

*Fear The Dark!*



Element: Undead

Primary Attack: Conjure Phantom Orb

Secondary Attack: Rain of Skulls

Upgrades include:

- Wall of Bones
- Storm of Skulls
- Caustic Phantom Orbs

Bio: Long ago, Hex was a gifted and powerful sorceress who traveled deep into the underworld to confront the Undead Dragon King named Malefor, who made several attempts to capture her to learn her secrets. Though she successfully battled the dragon, Hex returned from the underworld changed – having unwillingly joined the ranks of the Undead. Many are wary of her since her transformation, suspecting she has used her powerful magic for evil purposes. But Eon trusts her, and views her as a most valuable Skylander ally.

# **EARTH ELEMENT**

## **Prism Break**

*The Beam Is Supreme!*



Element: Earth

Primary Attack: Energy Beams

Secondary Attack: Shard Summon

Upgrades include:

- Chained Refraction
- Crystalline Armor
- Focused Energy

Bio: Prism Break was once a fearsome rock golem who didn't like to be disturbed. Then, an accidental cave-in left him buried underground. One hundred years later, a mining expedition digging for valuable jewels discovered him by chance with a well-placed blow from a pick axe – something Prism Break doesn't talk about. After 100 years of solitude, he found that the pressure of the earth had transformed him emotionally as well as physically, turning his crude rocky arms into incredible gems with powerful energy. Grateful for being free of his earthly prison, Prism Break decided to put his new abilities to good use and dedicated himself to protecting Skylands.

## Terrafin

*It's Feeding Time!*



Element: Earth

Primary Attack: Shark Punch

Secondary Attack: Earth Swim

Upgrades include:

- Brass Knuckles
- Mega Bellyflop
- Razorfin

Bio: Terrafin hails from The Dirt Seas, where it was common to swim, bathe, and even snorkel beneath the ground. But a powerful explosion in the sky created a blast wave that turned the ocean of sand into a vast sheet of glass, putting an end to Terrafin's duty as the local lifeguard. Not one to stay idle, the brawny dirt shark found himself training in the art of boxing, and not long after he was local champ. Fighters came from all around to challenge him, but it was a chance meeting with a great Portal Master that led him to give up his title for a greater purpose.

## **Bash**

*Rock And Roll!*



Element: Earth

Primary Attack: Tail Swipe

Secondary Attack: Rock Roll

Upgrades include:

- Iron Tail
- Mace of Destruction
- Gaia Hammer

Bio: Bash spent most of his early dragonhood staring into the sky, watching the flying creatures of Skylands soar amongst the clouds. Determined to join them, he learned how to curl himself into a ball and roll with incredible momentum in a vain attempt to take flight. Over the years, his skin hardened, forming a natural protective armor unlike any other creature. He now thunders through Skylands, leaving a wake of destruction against any who threaten it. Despite his thick skin, he still gets a bit touchy about his inability to fly.

## Dino-Rang

*Come 'Rang Or Shine!*



Element: Earth

Primary Attack: Stone Boomerangs

Secondary Attack: Boomerang Shield

Upgrades include:

- Stonefist Traps
- Dervish Shield
- Volcanic Glass Boomerangs

Bio: For years, Dino-Rang trained to use the weapons of his tribe – earthen boomerangs. His people were skilled hunters in a world far away from the realm of Skylands. As he slept one night, a freak portal suddenly opened beneath him. Unsure of how... or why... he arrived in Skylands, Dino-Rang set out to explore the world that was suddenly his new home. Eventually becoming a Skylander, he now fights with his own brand of dino-justice, while seeking out the fabled Twin Diamond Boomerangs, which he believes could hold the clues to his greater destiny.

# **WATER ELEMENT**

## **Gill Grunt**

*Fear The Fish!*



Element: Water

Primary Attack: Harpoon Gun

Secondary Attack: Water Cannon

Upgrades include:

- Boiling Water Hose
- Water Jet Pack
- Anchor Cannon

Bio: Gill Grunt was a brave soul who joined the Gillmen military in search of adventure. While journeying through a misty lagoon in the clouds, he met an enchanting mermaid. He vowed to return to her after his tour. Keeping his promise, he came back to the lagoon years later, only to learn a nasty band of pirates had kidnapped the mermaid. Heartbroken, Gill Grunt began searching all over Skylands. Though he had yet to find her, he joined the Skylanders to help protect others from such evil, while still keeping an ever-watchful eye for the beautiful mermaid and the pirates who took her.

## Zap

*Ride The Lightning!*



Element: Water

Primary Attack: Electric Bolt

Secondary Attack: Water Surge

Upgrades include:

- Electro-Slime
- Mega-Volt
- Wave Rider

Bio: Zap was born into the royal family of water dragons, but a riptide washed him to a distant sea, where he was raised by electric eels. Growing up, he excelled in everything and even created a special gold harness that allows him to carry an endless electrical charge and shock things at a great distance. Zap also proved to be a gifted racer, outstripping any opponent... with the possible exception of the dolphins. With them, it became a good natured challenge to see who could keep up with Zap. But an electric current in his wake often reminded them who they were dealing with. Despite his mischievous streak, Zap grew to be a true protector of the seas and Skylands.

## **Slam Bam**

*Armed And Dangerous!*



Element: Water

Primary Attack: Yeti Fists

Secondary Attack: Ice Prison

Upgrades include:

- Arctic Explosion
- Yeti Ice Shoe Slide
- Ice Knuckles

Bio: Slam Bam lived alone on a floating glacier in a remote region of Skylands, where he spent his time ice surfing, eating snow cones, and sculpting amazing ice statues. It was a peaceful life, until Kaos destroyed the glacier, stranding Slam Bam on an iceberg that drifted through the skies for days. He awoke on Eon's Island, where he was taken in and trained to become a Skylander. Now his ice sculptures serve as a frosty prison for any evil-doer that gets in his way.



## Wham-Shell

*Brace For The Mace!*



Element: Water

Primary Attack: Malacostracan Mace

Secondary Attack: Starfish Bullets

Upgrades include:

- King's Mace
- Poseidon Strike
- Mega Trident

Bio: Wham-Shell was ruler of a kingdom deep in the oceans of Skylands that for a long time lived peacefully. That is, until his underwater utopia was invaded by a legion of oil-drilling trolls that scattered his people to the wind. Armed with a powerful mace that had been handed down from one king to the next for generations, Wham-Shell defeated the greedy trolls and drove them away. Soon after, he joined the Skylanders to help defend against this type of atrocity ever happening again.

## **TECH ELEMENT**

### **Trigger Happy**

*No Gold, No Glory!*



Element: Tech

Primary Attack: Gold Coin Shooters

Secondary Attack: Safe Cracker Bomb

Upgrades include:

- Pot O' Gold
- Golden Super Charge
- Coinsplosion

Bio: Trigger Happy is more than his name – it's his solution to every problem. Nobody knows from where he came. He just showed up one day in a small village, saving it from a group of terrorizing bandits by blasting gold coins everywhere with his custom-crafted shooters. Similar tales were soon heard from other villages, and his legend quickly grew. Now everyone in all of Skylands knows of the crazy goldslinger that will take down any bad guy... usually without bothering to aim.

## **Boomer**

*Bring The Boom!*



Element: Tech

Primary Attack: Dynamite Toss

Secondary Attack: Troll Smash

Upgrades include:

- Troll Bomb
- Bomblastic
- Triple Bundle Dynamite

Bio: As a young troll, Boomer loved to blow things up – particularly sheep. Later, he was drafted into the troll army, where they gave him LOTS of things to blow up. However, Boomer realized the sole mission of the army was war and conquest. Even though he was a troll, these things didn't interest him. So he left the trolls after saving a town from being destroyed by them. Not long after, he was invited to be a Skylander – the only troll ever to win such an honor. Now he uses his explosive skills to fight evil... much to the relief of sheep everywhere.

## **Drill Sergeant**

*Licensed To Drill!*



Element: Tech

Primary Attack: Drill Rocket

Secondary Attack: Bulldoze Charge

Upgrades include:

- Power Charge
- Auto-Blaster
- DX3000 - Drill Detonator

Bio: Like many Arkeyan artifacts, Drill Sergeant was buried for centuries – a long forgotten remnant of an ancient powerful civilization. It was only a chance collision with a burrowing Terrafin that led to his systems firing up again. By Arkeyan custom, Drill Sergeant was then obligated to become Terrafin's servant. This didn't sit well with the dirt shark, so his first order as master was for Drill Sergeant to not serve him at all... a command he continues to follow zealously to this day.

## Drobot

*Blink and Destroy!*



Element: Tech

Primary Attack: Mega Blasters

Secondary Attack: Tactical Bladegears

Upgrades include:

- Thruster Flight
- Hover Mode
- Quadratic Blasters

Bio: Dragons are smart, but none so much as Drobot. He was born in the highest reaches of Skylands, where dragons spent all their time competing in aerial battles. But Drobot was more interested in taking things apart to see how they worked. While exploring one day, he came upon some mysterious technology, which he used to assemble a robotic suit. Features include laser beams that shoot from his eyes, flight enhancement technology, a vocal synthesizer that gives him a deep booming voice, and the ability to shoot spinning gears. With such power – more than most other dragons – Drobot joined the Skylanders to help protect the residents of Skylands.

# MAGIC ELEMENT

## Spyro

*All Fired Up!*



Element: Magic

Primary Attack: Fire Breath

Secondary Attack: Horn Charge

Upgrades include:

- Dragon Flight
- Triple Shot
- Fire Shield

Bio: Spyro hails from a rare line of magical purple dragons that come from a faraway land few have ever traveled. It's been said that the Scrolls of the Ancients mention Spyro prominently – the old Portal Masters having chronicled his many exciting adventures and heroic deeds. Finally, it was Master Eon himself who reached out and invited him to join the Skylanders. From then on, evil faced a new enemy – and the Skylanders gained a valued ally.

## **Double Trouble**

*Boom Shock-A-Laka!*



Element: Magic

Primary Attack: Eldritch Beam

Secondary Attack: Conjure Exploding Double

Upgrades include:

- Summon Magic Bomb
- Arcane Eldritch Beam
- Magical Cataclysm

Bio: Double Trouble was an adept spellcaster. On an expedition to find exotic ingredients for his potions, he traveled in search of a rare lily that was said to multiply the power of any spell. So thrilled was he when he found it, Double Trouble instantly ate the plant and performed a spell. Suddenly, there was a loud pop... then another... and another – until Double Trouble was surrounded by exact copies of himself. As it turned out, he had misunderstood the details about exactly what would multiply. But it didn't matter, for he quickly realized the clones were delightful companions... never mind that they were only half his size and would explode on contact.

## Voodoo

*Axe First, Questions Later!*



Element: Magic

Primary Attack: Axe Reaver

Secondary Attack: Zipline Axe

Upgrades include:

- Magical Tripwire
- Extended Blade
- Electro Axe

Bio: Voodoo was a brave warrior among his people. During his rite of passage as a young orc, he entered the Cave of Trials to prove his worth. It was there he found much more than expected. Lured by a brilliant light, Voodoo discovered the skeleton of an enormous dragon with an ornate axe buried where the heart would have been. The village was astonished when he exited the cave holding the legendary Axe Reaver and wearing the dragon skull on his head. Voodoo quickly became warrior leader and defended his homeland from many beasts and invaders... until he was the last of his tribe. Soon after, he joined the Skylanders.



## Wrecking Ball

*Wreck-N-Roll!*



Element: Magic

Primary Attack: Tongue Whap

Secondary Attack: Forcefield Ball

Upgrades include:

- Power Belch
- Digestive Detonation
- Tongue Grabber

Bio: Wrecking Ball was once a tiny grub worm about to become the main ingredient in an old wizard's cauldron of magic stew. But when he was dropped in, the wizard was shocked to see the little grub devour all of the soup and emerge from the cauldron 20 times larger and with a long, sticky tongue. The poor old wizard was even more surprised seconds later, when Wrecking Ball proceeded to swallow him whole. Eventually he ran, quite literally, into the powerful Portal Master Eon, who was intrigued by how he came to be and impressed with his unique abilities.

## Dark Spyro

*Lights Out!*



Element: Magic

Primary Attack: Flameball

Secondary Attack: Horn Charge

Upgrades include:

- Flight
- Fire Shield
- Triple Flameballs

Bio: Spyro is a rare magic dragon who can harness the power of the Elements of Skylands, though he prefers to master fire. But his innate ability with Elemental powers also leaves him vulnerable to darker magic. When The Darkness is nearby, Spyro can channel its energy and combine its power with his own... becoming Dark Spyro! Over the years, he has learned to focus and control this power, using dark magic to fight the forces of evil.